

PERSONAL KIT NOTES

The kit list on the next page, together with the *Kit Guide section* of our website, is a guide only.

1. **Personal bags.** The main bags will go in the van or on roof rack. They will not be available until we arrive at the campsite. Please ensure that bags are securely closed and no items are loose or tied outside. It is sensible to line the main bag with a large plastic bag.
2. **Clothing.** Clothing should be packed, sorted by type of clothing (e.g. all socks together) in plastic bags in the backpack or other bag.
3. **Groundsheet.** This should be about 6 by 3 feet - large enough for the sleeping bag and sleeping mat to lie on.
4. **First aid kit.** All scouts should have a small personal first aid kit, as described on our website (and for Outdoor challenge badge).
5. **Sprays.** Aerosol-driven sprays are not allowed. In any case, sprays must NOT be used inside tents or similar: the spray can destroy waterproofing.
6. **Hiking boots.** These are now pretty much essential for hikes and camps. Strong trainers or strong other shoes with good gripping soles may be adequate for some hikes, but check with leaders beforehand. If no hiking boots, then have wellies for about the campsite.
7. **Water activity footwear.** An extra pair of footwear is needed for water activities. Some scouts have various sorts of water shoes: these must have good gripping soles and must NOT be open toed. The alternative is an EXTRA pair of old trainers: these are useful about camp, and when feet may get wet. This pair must be in addition to regular trainers.
8. **Warm clothing.** Several thin layers are warmer and more adaptable than a few thick ones.
9. **Hike socks.** Thick cotton or preferably wool socks are best for hiking. If not, football socks will do.
10. **Hike trousers.** One pair of long trousers should be of a material other than denim, as these are not suitable for hiking.
11. **Optional items.** The kit list includes some optional items that may be useful, if you have them to bring.
12. **Ordnance Survey Map.** An Ordnance Survey Explorer maps will be useful if available: see the letter for which sheet.
13. **Penknives.** These can be used only under adult supervision until scouts have passed the knife safety test. Scouts may not use non-folding knives. Penknives MUST be transported and kept in the backpack or bag, except when being used. All penknives will be registered on arrival and may be held centrally.
14. **Day pack for day activities.** Scouts should have an unframed backpack or similar for day trips away from camp. It must have two, comfortable shoulder straps.
15. **Scout uniform.** All scouts must travel with full uniform, with correct badges: details in the next letter. Scouts should bring an extra plastic carrier bag to store the uniform, folded neatly during camp.
16. **Drinking water bottle.** Strong plastic or metal. At least 750 ml. Make sure that the drinking water bottle is watertight: this must not depend on being kept upright or on being kept inside a plastic bag.
17. **Label everything.** All items must be labelled with the scout's name:
18. **Camp bank.** We have a camp bank to look after pocket money – details will be in the next letter. Scouts must deposit their money unless we give permission otherwise. Money is deposited before leaving St Albans.
19. **Electric devices.** Radios, players and other similar electronic devices are not permitted.
20. The Group cannot accept responsibility for damage or loss to personal equipment or clothing, although we will try hard to ensure that none occurs. We do not have insurance cover in respect to such personal items.

SUMMER CAMP KIT CHECKLIST

Refer to notes in the Summer Camp Letter: extra items may be needed for activities

PACK	Framed backpack or other bag		
	Plastic carrier bags (coloured)		
NIGHT	Sleeping bag		
	Blanket (and/or thermal liner)		
	Groundsheet (see note)		
	Sleeping mat		
	Small pillow (optional)		
	Nightwear		
	Torch		
	Spare batteries		
CLEAN AND TIDY	Wash kit in bag		
	Towel(s)		
	Personal first aid kit (See note)		
	Insect repellent (See note on sprays)		
	Sun screen (See note on sprays)		
	Handkerchief / tissues		
	6 clothes pegs		
	Coat hanger		
EAT	Knife, fork spoon (unbreakable)		
	Plate, bowl, mug (unbreakable)		
	Tea towel		
	All in bag		
FEET	Trainers (2 pairs, if possible)		
	Hiking boots (see note)		
	Water activity footwear (see note)		
MISC	Reading book		
	Notebook		
	Pens		
OUTSIDE	Windproof jacket/coat (if not, then an extra warm top)		
	Woolly hat		
	Gloves		
	Sun hat		

CLOTHES	Waterproof overtrousers (optional)		
	2 warm tops (see note)		
	2 long sleeved shirts		
	Several T shirts		
	2 long trousers or jeans (See note)		
	2 short trousers		
	Spare underclothes		
	Hike socks (See note)		
	Spare socks		
	Swimwear		
OPTIONAL	Watch		
	Silva-type compass		
	OS map of area (See note)		
	Map case		
	Whistle		
	Penknife (See note)		
	Personal mascot		
DAY PACK AND JOURNEY	Wear scout trousers or shorts		
	Wear T-shirt or scout shirt		
	Wear Trainers (or wear boots and pack trainers in main bag)		
	Day pack (unframed – see note)		
	Scout uniform (in daypack or worn – see note)		
	Extra warm layer (if appropriate)		
	Cagoule / waterproof jacket		
	Drinking water bottle (See note)		
	Drink		
	Packed lunch in rigid lunch box		
	Reading book (optional)		
	Small game for journey (optional)		
Medications (Hand in before leaving)			
Cake (Hand in before leaving)			
Pocket money (see note)			